

Approximation Algorithms for Graphs

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Organization

- 1 Polynomial-time reductions
- 2 Reductions via gadgets
- 3 Efficient certification and the class NP
- 4 NP-Complete problems
- 5 Approximation algorithms

Outline

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Decision and optimization versions

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- Similarly, we have for **independent set**, **vertex cover**, **chromatic number**, etc.
- Notice that the optimization versions and decision versions are polynomially equivalent.
- Consider any decision problem Π and any instance I of Π . The problem is to classify any such instance I to either a **yes** or **no** instance.

The class **P** and beyond

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Beyond the class \mathbf{P}

How do we grade problems based on their difficulty level? From here, starts the notion of **polynomial-time reductions**.

Polynomial-time reduction

Polynomial-time reducibility between decision problems Π and Π'

We say that Π reduces to Π' in **deterministic polynomial-time**, symbolized as $\Pi \leq_P \Pi'$, if there exists a **deterministic polynomial time algorithm** A that takes I , an instance of Π , as input and transforms it into I' , an instance of Π' such that I is a yes-instance **if and only if** I' is an yes-instance.

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Suppose $\Pi \leq_P \Pi'$. If Π' can be solved in polynomial time, then Π can also be solved in polynomial time.

The contrapositive statement

Suppose $\Pi \leq_P \Pi'$. If Π cannot be solved in polynomial time, then Π' cannot be solved in polynomial time.

Polynomial-time reduction

Relative hardness among problems

Suppose $\Pi \leq_P \Pi'$. Then Π' is a **harder** problem than Π . Precisely, Π' is **at least as hard as** Π .

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- Let us do some more.

Polynomial reducibility is transitive

Transitivity of reductions

If $\Pi_1 \leq_P \Pi_2$, and $\Pi_2 \leq_P \Pi_3$, then $\Pi_1 \leq_P \Pi_3$.

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- If the number of literals per clause is 3, then the boolean formula is a 3SAT formula.

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Proof

- Map a CNF formula ϕ into a 3CNF formula ψ such that ψ is satisfiable iff ϕ is.

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- Say $C = \bar{x}_1 \vee x_2 \vee x_3 \vee \bar{x}_4$. Let $C_1 = \bar{x}_1 \vee x_2 \vee z$ and $C_2 = x_3 \vee \bar{x}_4 \vee \bar{z}$. Clearly, if C is true, then there is an assignment to z that satisfies both C_1 and C_2 and vice versa.

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Polynomial reductions: $\text{SAT} \leq_P \text{CLIQUE}$

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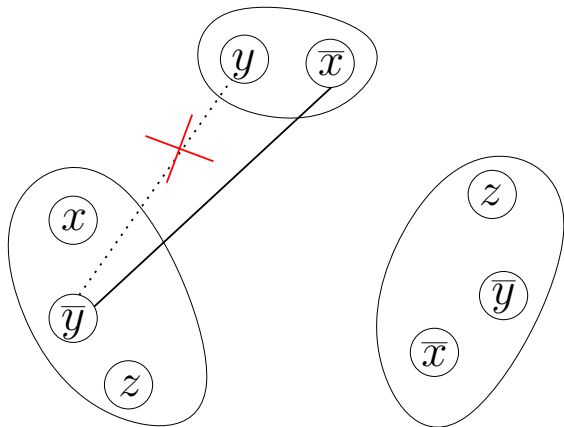
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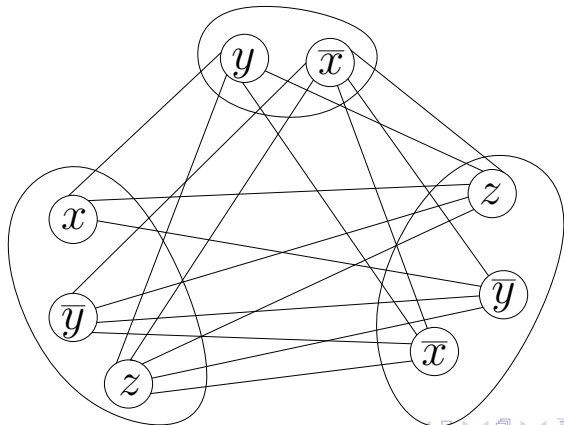
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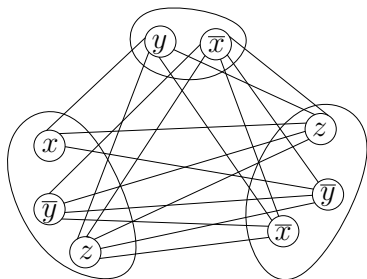
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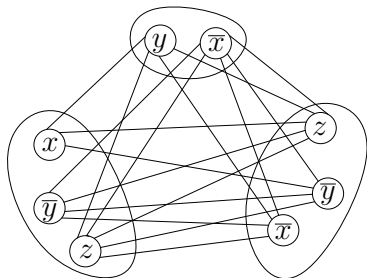
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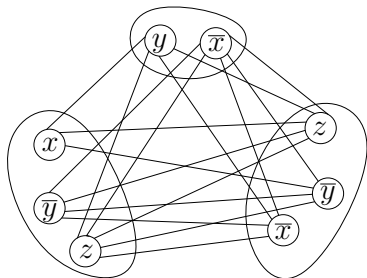
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- f is satisfiable \implies there is a noncontradictory assignment of TRUE to m literals in m different clauses.
- By construction, there are edges between all pairs of these m different vertices, and hence, a clique of size m .



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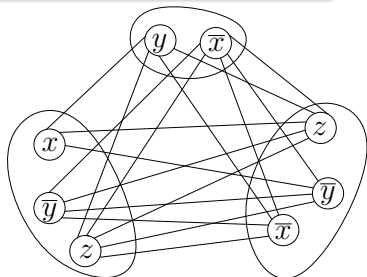
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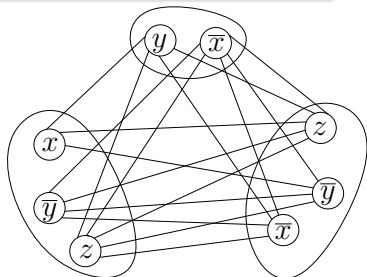
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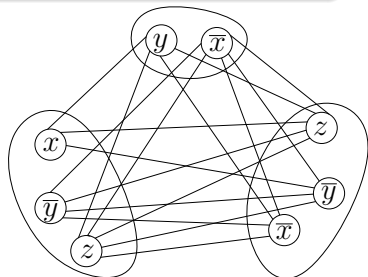
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Theorem

f is satisfiable if and only if G has a clique of size m .

VERTEX COVER

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Given an undirected graph $G = (V, E)$ and a positive integer k , is there a subset $C \subseteq V$ of size k such that each edge in E is incident to at least one vertex in C ?
(Such a set C is a vertex cover of G .)

Exercise

For a clique of n vertices, what is the size of minimum vertex cover?

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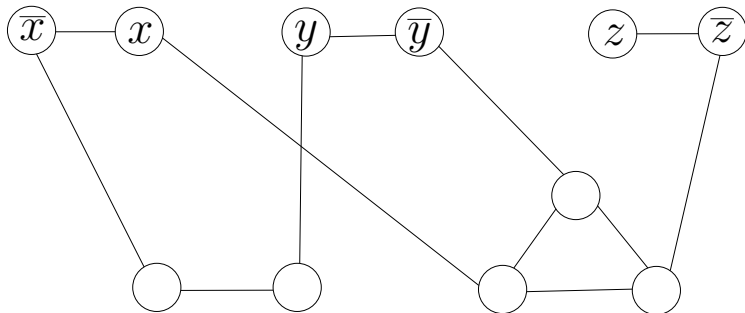
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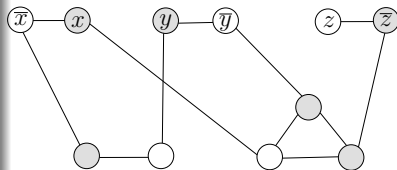
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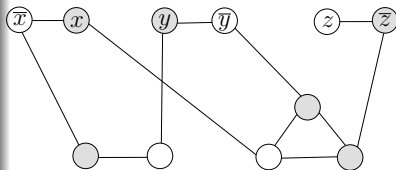
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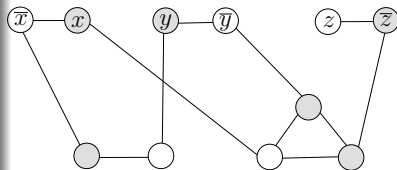
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- The size of the VC is $k = n + \sum_{j=1}^m (n_j - 1)$.



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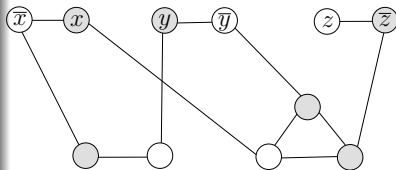
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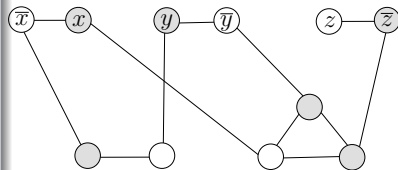
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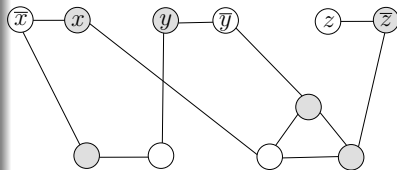
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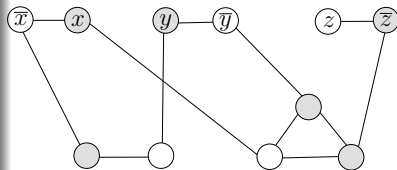
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- For each clique C_j , pick the rest $n_j - 1$ vertices in the VC.
- For each vertex x_i , if it is in the VC, let x_i be TRUE; else x_i be FALSE. Thus for each clique, there is a vertex having TRUE.



SAT \leq_P VC

Theorem

f is satisfiable if and only if G has a VC of size k .

Outline

- 1 Polynomial-time reductions
- 2 Reductions via gadgets
- 3 Efficient certification and the class NP**
- 4 NP-Complete problems
- 5 Approximation algorithms

Understanding Certifier

Decision problem and strings

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Definition: The Class NP

A decision problem L is in **NP** if \exists a polynomial $p : \mathbb{N} \rightarrow \mathbb{N}$ and a polynomial-time algorithm M such that for every string x ,

$$x \in L \iff \exists \text{ a short certificate } u \text{ such that } M(x, u) = \text{YES}$$

u is a **short certificate** if $|u| = p(|x|)$.

If $x \in L$ and $u \in \{0, 1\}^{p(|x|)}$ satisfy $M(x, u) = \text{YES}$, then we call u a **certificate** for x (w.r.t. problem L and algorithm M).

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Examples

Traveling Salesperson, Subset sum, IP, LP, Graph Isomorphism, etc.

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- It will not try to decide whether $x \in L$ on its own.
- It will rather try to efficiently evaluate proposed “proofs” u that $x \in L$ - provided they are not too long.

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M 's use in solving L

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- It is upto us to find a string u that will make $M(x, u) = 1$, and there are exponentially many possibilities for u .

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Does $\mathbf{P} = \mathbf{NP}$? Or, is $\mathbf{P} \subset \mathbf{NP}$?

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The first **NP**-complete problem

How do you get the first such problem Z ? **Cook Levin Theorem** shows SAT to be such a problem.

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 - If x_L is a YES instance of L , then $x_{L'}$ is a YES instance of L' ;
 - The above two steps ensure that $x_{L'}$ and x_L have the same answer.

NP-complete problems

As SAT is **NP**-complete, and
 $3\text{SAT} \in \mathbf{NP}$ and $\text{SAT} \leq_P 3\text{SAT}$,
so 3SAT is **NP**-complete.

Similarly, CLIQUE and VERTEX COVER are
NP-complete.

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 - $f_\pi(I, s) \leq \delta(|I|) \cdot \text{OPT}(I)$ [$f_\pi(I, s) \geq \delta(|I|) \cdot \text{OPT}(I)$].
 - The running time of \mathcal{A} is bounded by a fixed polynomial in $|I|$.

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- The technique is to lower bound OPT; i.e. find a k_1 such that $OPT \geq k_1$ and find a k_2 such that $f_\pi(I,s) \leq k_2$. Then,
$$\frac{f_\pi(I,s)}{OPT} \leq \frac{k_2}{k_1} = \delta.$$

Approximation algorithm for Vertex Cover

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Size of maximal matching in G provides a lower bound

Any vertex cover has to pick at least one endpoint of each matched edge.

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- Thus, the approximation ratio is 2.

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NP-complete

TSP and Hamiltonian cycle are **NP**-complete problems.

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Inapproximability result for TSP

For any polynomial time computable function $f(n)$, TSP cannot be approximated within a factor of $f(n)$, unless **P=NP**.

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- Use a $\text{HAM} \leq_P \text{TSP}$ as follows:
- Assign a weight of 1 to edges of G and a weight of $f(n) \cdot n$ to nonedges, to obtain G' .

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- Recall \mathcal{A} runs in polynomial time. Thus, HAM cycle can be decided in polynomial time, and **P=NP**.

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Metric TSP

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Metric TSP is **NP**-complete but is approximable.

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- Find an MST, T of G .
- Double every edge of T to obtain an Eulerian graph \mathcal{G} . (An Eulerian graph is one where all vertices can be visited by traversing each edge exactly once.)
- Find an Eulerian tour \mathcal{T} of \mathcal{G} .
- Output the tour that visits vertices of G in order of their first appearance (**short cutting**) in \mathcal{T} . Let \mathcal{C} be this tour.

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- Combining the above, we get $\text{cost}(\mathcal{C}) \leq 2 \cdot \text{OPT}$.

At Last!!!

Thank you