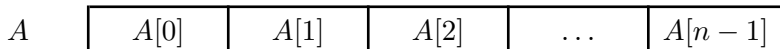


Arrays in C

Data and File Structures Laboratory

<http://www.isical.ac.in/~dfs/lab/2017/index.html>

What is an array?



- Sequence of n *contiguous* memory locations
- *Length* of the array = n
- *Elements* of the array \equiv each of the n memory locations
- Elements numbered **0 through $n - 1$**

Syntax

```
char charArray[128], c;  
int intArray[64], i, j;  
...  
charArray[i] = c; // 0 <= i <= 127  
intArray[0] = i; j = intArray[63];
```

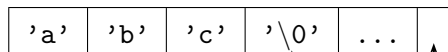
Strings

Definition

Strings are character arrays, but the end of the string is marked by the first occurrence of `'\0'` in the array (**not the last element of the array**)

Example:

```
char str1[16];  
str1[0] = 'a'; str1[1] = 'b'; str1[2] = 'c';  
str1[3] = '\0'; // NOT '0'  
/* str1 now holds the string "abc" */
```

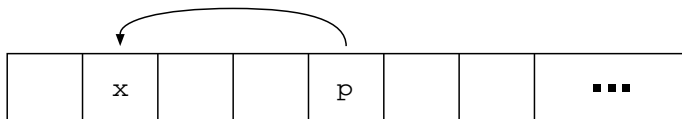


end of the string

end of the array

Pointers

- Memory = consecutively numbered storage cells (*bytes*)
- Variable can occupy one or more bytes
- *Address* of a variable = serial number of “first” byte occupied by the variable
- *Pointer* holds the address of a variable



Operations

& – address / location operator

* – dereferencing operator

```
char c, *cp;
```

```
int i, *ip;
```

```
cp = &c;  ip = &i;
```

```
*cp = 0; /* same as c = 0 */
```

Operations

`&` – address / location operator

`*` – dereferencing operator

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char c, *cp;
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```
int i, *ip;
```

```
cp = &c;  ip = &i;
```

```
*cp = 0; /* same as c = 0 */
```

`ip + n` – points to n -th object after what `ip` is pointing to

`ip - n` – points to n -th object before what `ip` is pointing to

Pointers and arrays

An array name is synonymous with the address of its first element.

Conversely, a pointer can be regarded as an array of elements starting from wherever it is pointing.

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```
int a[10] = {...}, *p;
```

```
p = a;      /* same as p = &(a[0]); */
```

```
*p = 5;     /* same as a[0] = 5; */
```

```
p[2] = 6;   /* same as a[2] = 6; */
```

```
*(a+3) = 7; /* same as a[3] = 7; */
```

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p = a;      /* same as p = &(a[0]); */
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*p = 5;     /* same as a[0] = 5; */
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p[2] = 6;   /* same as a[2] = 6; */
```

```
*(a+3) = 7; /* same as a[3] = 7; */
```

But:

```
p = a; p++;  RIGHT      a = p; a++;  WRONG
```

Syntax:

```
(type *) malloc(n * sizeof(type))
```

```
(type *) calloc(n, sizeof(type))
```

```
(type *) realloc(ptr, n * sizeof(type))
```

```
free(ptr)
```

Syntax:

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(type *) malloc(n * sizeof(type))  
(type *) calloc(n, sizeof(type))  
(type *) realloc(ptr, n * sizeof(type))
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```
free(ptr)
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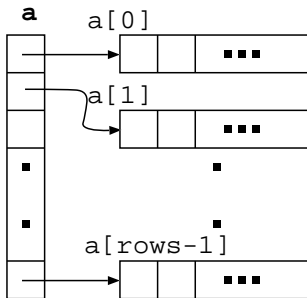
Convenient macros:

```
#define Malloc(n,type) (type *) malloc( (unsigned) ((n)*sizeof(type)))  
#define Realloc(loc,n,type) (type *) realloc( (char *)(loc), \  
                                              (unsigned) ((n)*sizeof(type)))
```

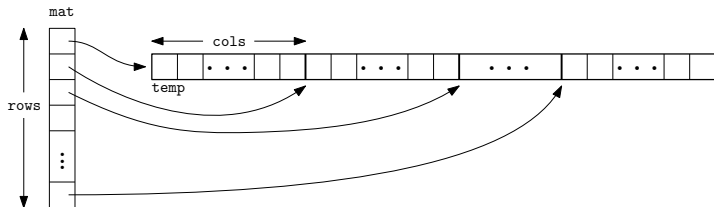
Multi-dimensional arrays

Multi-dimensional array = array of arrays = pointer to pointer

```
int **a, i;  
a = (int **) malloc(rows * sizeof(int *));  
for (i = 0; i < rows; i++)  
    a[i] = (int *) malloc(cols * sizeof(int));
```



Multi-dimensional arrays



```
int ii;  
int *temp;  
if (NULL == (temp = (int *) malloc(rows*cols*sizeof(int))) ||  
    NULL == (mat = (int **) malloc(rows * sizeof(int *))))  
    ERR_MESG("Out of memory");  
for (ii = 0; ii < rows; temp += cols, ii++)  
    mat[ii] = temp;
```

Review questions

- 1 Suppose `s` and `t` are strings. What does the following do?

```
while (*s++ = *t++);
```

- 2 What output is generated by the following code?

```
for (i=0; i < 10; i++)  
    printf("abcdefghijklmnop\n" + i);
```

1 String copying

```
do {  
    *s = *t;  
    s++; t++;  
} while (*t != '\0');
```

Review questions — Solutions

1 String copying

```
do {  
    *s = *t;  
    s++; t++;  
} while (*t != '\0');
```

```
do {  
    *s++ = *t++;  
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```

Review questions — Solutions

1 String copying

```
do {  
    *s = *t;  
    s++; t++;  
} while (*t != '\0');
```

```
do {  
    *s++ = *t++;  
} while (*t != '\0');
```

```
while ((*s++ = *t++) != '\0');
```

Review questions — Solutions

2 Think of the problem this way:

```
p = "abcdefghijklmnop\n";  
printf(p);
```

Review questions — Solutions

2 Think of the problem this way:

```
p = "abcdefghijklmnop\n";  
printf(p);
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```
p = "abcdefghijklmnop\n";  
printf(p + 2);
```

Review questions — Solutions

2 Think of the problem this way:

```
p = "abcdefghijklmnop\n";  
printf(p);
```

```
p = "abcdefghijklmnop\n";  
printf(p + 2);
```

```
p = "abcdefghijklmnop\n";  
printf(p + i);
```

Programming problems - Day 2

- 1 Consider 2 sequences of integers, A and B , stored in arrays.
 - (a) Write a program to find the number of (possibly overlapping) occurrences of the sequence B in A .
 - (b) Write a program to find whether the multisets corresponding to A and B are equal.
- 2 Write a program to find the highest and second highest value in an array of n integers using less than $2n - 3$ comparisons.