

DFS Lab – Surprise Test

Name:

Roll Number:

+++++

Select the correct o/p of the following programs (without execution) and state reasons:

1.

```
# define x - -5
int main(){
    printf ("%d", x);
    return 0;
}
```

i) -5, ii) 5, iii) 4, iv) Error.
2.

```
#define sqr(n) ++n * ++n
int main(){
    int x = 3, y;
    y = ++x * ++x; // The precedence of increment is higher than multiplication
    x -= 3;
    printf ("%d %d", sqr(x), y);
    return 0;
}
```

i) 16 16, ii) 25 25, iii) 16 25, iv) 25 16.
3.

```
char subject[20] = "DFS" "LAB" "2019";
printf (subject);
```

i) DFS, ii) 2019, iii) DFS LAB 2019, iv) DFSLAB2019.
4.

```
char name[20];
scanf("%s %s", name); // Let the input be "Tim Berners-Lee"
printf ("%s", name);
```

i) Tim, ii) Berners-Lee, iii) Tim Berners-Lee, iv) Lee.
5.

```
#define fun(x) (sizeof (x) / sizeof (*x))
int main(){
    int digit[10] = {0, 1, 2, 3, 4, 5, 6, 7, 8, 9};
    char *str[20] = {"aa", "ab", "ac", "ad", "ae", "af", "ag", "ah", "ai", "aj"};
    printf ("%d %d\n", fun(digit), fun(str));
    return 0;
}
```

i) 1 1, ii) 10 10, iii) 10 20, iv) None.
6.

```
int i = 2^3;
printf ("%d", i);
```

i) 0, ii) 1, iii) 8, iv) 9.
7.

```
if(!--1)
    printf ("Santa");
if((~7 & 0x000f) == 8)
    printf ("Banta");
printf ("**");
```

i) Santa*, ii) Banta*, iii) SantaBanta*, iv) *.
8.

```
int a = 2;
if(a >> 1)
    printf ("Value = %d", a);
```

i) Value = 0, ii) Value = 1, iii) Value = 2, iv) Value = .

9. `int a = 5, b = 10;`
`a ^= b ^= a ^= b;`
`printf("%d %d", a, b);`
 i) 5 10, ii) 10 5, iii) 5 5, iv) 10 10.
10. `int i = 2, j = 2;`
`while(i+1 ? --i : j++)`
`printf("%d", i);`
 i) 1, ii) 2, iii) 3, iv) Error.
11. `int x = 3, y = 5;`
`printf("%d", (x+y)++);`
 i) 8, ii) 9, iii) 10, iv) Error.
12. `printf ("Brouhaha"+21/4-1);`
 i) haha, ii) a, iii) Brouhaha, iv) Error.
13. `int var[][3] = {1, 2, 3, 4, 5, 6};`
`int (*ptr)[3] = var;`
`printf ("%d %d ", (*ptr)[1], (*ptr)[2]);`
`++ptr;`
`printf ("%d %d", (*ptr)[1], (*ptr)[2]);`
 i) 2 3 3 4, ii) 2 3 4 5, iii) 2 3 5 6, iv) Error.
14. `int num = 16;`
`if((num & (num - 1)) == 0)`
`printf("Yes");`
`else`
`printf("No");`
 i) Yes, ii) No, iii) YesNo, iv) Error.
15. `int a = 3, b = 8;`
`(a & b) ? printf("True") : printf("False");`
 i) True, ii) False, iii) Error, iv) None.
16. `long int i = 1; // A long integer consumes 8 bytes of memory`
`printf ("%lu", -sizeof(i));`
 i) 8, ii) -8, iii) -1, iv) None.
17. `int (*ptr)[20][30];`
`printf ("%lu", sizeof(*ptr)); // An integer consumes 4 bytes of memory`
 i) 4, ii) 600, iii) 2400, iv) None.
18. `printf ("%d", printf ("%d", printf ("%d", printf ("%s", "CisSOfunny"))));`
 i) CisSOfunny, ii) 1210 CisSOfunny, iii) CisSOfunny1021, iv) Error.
19. `static int a[] = {0, 1, 2, 3, 4};`
`static int *p[] = {a, a+1, a+2, a+3, a+4};`
`int **ptr = p;`
`ptr++, printf ("%d", **ptr);`
`*ptr++, printf ("%d", **ptr);`
`++*ptr, printf ("%d", **ptr);`
`*++ptr, printf ("%d", **ptr);`
 i) 1234, ii) 1223, iii) 1222, iv) 1233.
20. `int num = 5;`
`while(num --> 0)`
`printf("%d ", num);`
 i) 5 4 3 2 1, ii) 4 3 2 1, iii) 4 3 2 1 0, iv) Error.